

High Performance Computing Electromagnetics Challenge: solving tens of millions of unknowns

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Outline

1 FMM

- Computational complexity of electromagnetic problems
- Fast Multipole Method Foundations

2 Parallel FMM

- Drawbacks
- Challenges and records
- Limits of the Fast Multipole Methods in electromagnetics

3 HEMCUVE ++

- HEMCUVE ++ code

4 Finis Terrae

- Finis Terrae Architecture
- Finis Terrae Challenges

5 HEMCUVE Challenge

- HEMCUVE foundations for the record
- Problems
- Performance of HEMCUVE
- Tens of millions of unknowns

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Method of Moments

Solve the integral expressions from Maxwell equations

$$\vec{E}_{tan}^i(\vec{r}) = jk\eta \iint_S \vec{J}_s(\vec{r}') G(\vec{r}, \vec{r}') ds' - \frac{\eta}{jk} \nabla_s \iint_S [\nabla'_s \cdot \vec{J}_s(\vec{r}')] G(\vec{r}, \vec{r}') ds'$$

where $G(\vec{r}, \vec{r}')$ denotes the free space Green's function and is defined as:

$$G(\vec{r}, \vec{r}') = \frac{e^{-jk|\vec{r}-\vec{r}'|}}{4\pi|\vec{r}-\vec{r}'|}$$

Method of moments

Expansion of the unknown on a set of geometrical basis functions:

$$\vec{J}_s(\vec{r}') = \sum_{j=1}^N I_j \vec{f}_j(\vec{r}')$$

Method of Moments

Linear system of equations

$$ZI = V$$

Z is a $N \times N$ matrix (Impedance Matrix)

I is a $N \times 1$ vector (unknown)

V is a $N \times 1$ vector (excitation)

Computational complexity

- 1 Solving $ZI = V$ with matrix factorization or matrix inversion
 - $O(N^2)$ in memory
 - $O(N^3)$ in CPU time
- 2 Solving $ZI = V$ with iterative methods (e.g. GMRES)
 - $O(N^2)$ in memory
 - $O(N^2)$ in CPU time

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F-18 Radar Cross Section (RCS) analysis

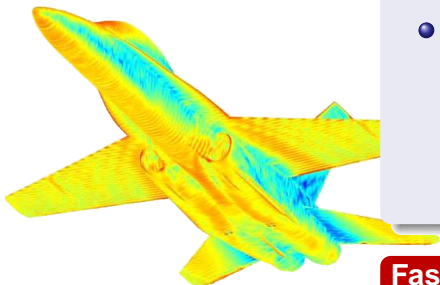


Figure: F18 currents for a nose plane wave incidence

Bistatic RCS at 1GHz with MoM

- Memory: 4TB
- CPU time:
 - SETUP: Several years
 - Solution
 - Factorization: Several years
 - Iterative solution: Several days

Fast Multipole Methods

Setup and solution are obtained in less than two hours requiring a few GB of memory in a conventional PC.

Fast Multipole Methods in Electromagnetics

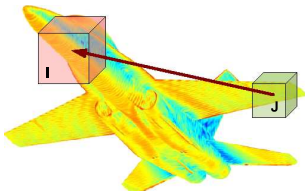
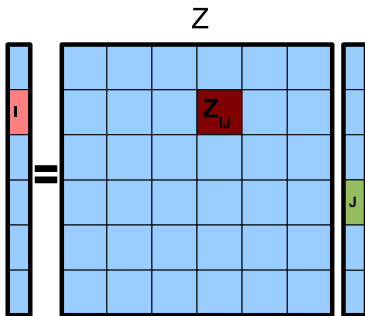
Computational Complexity

- Memory can be reduced to $O(N^{3/2})$ or less
- CPU time can be reduced to $O(N^{3/2})$ for an iterative solver
- SETUP time is from $O(N)$ to $O(N^{3/2})$

Multilevel versions

- Memory order $O(N \log N)$
- CPU time order $O(N \log N)$
- SETUP time order $O(N \log N)$

Grouping of interactions



Grouping of geometry

- Geometry is clustered in a set of separated groups
- Typically, octree partition is applied

Interactions between groups

- Matrix Z is divided based on the geometry clustering
- Interactions between groups are represented by blocks of Z

Multipoles in Z_{IJ}

Interaction between element $i \in I$ and $j \in J$

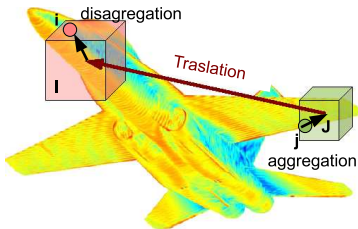
Partial interaction between elements of clusters I and J (elements of Z_{IJ}) is decomposed into::

- 1 Aggregation
- 2 Translation
- 3 Disaggregation

Sequencing of steps

In FMM the previous steps are performed sequentially

- 1 All the elements i of each group are aggregated
- 2 The aggregation in each group is translated to all the other groups
- 3 Finally, the calculated contribution in each group is disaggregated:
Contribution in element j



Reduction in cost

Translation in the spectral domain

Translation in the spectral domain is a DIAGONAL operator. Using also a spectral transform in the groups, matrix Z_{IJ} can be decomposed as:

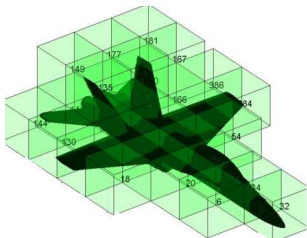
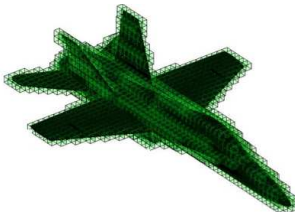
$$Z_{IJ} = A_I^H T_{IJ} A_J$$

where

- 1 A_J is a full matrix that makes the aggregation of group J
- 2 T_{IJ} is a diagonal matrix that makes the translation between groups I and J
- 3 Disaggregation is the hermitic operator of the aggregation

Minimal Cost – Group size

$$Z_{IJ} = A_I^H T_{IJ} A_J$$



Aggregation: A Full matrix

Large Groups Full large matrices: $O(N^2)$

Small Groups Small matrices: $O(N)$

Translation: T Diagonal matrix

Large Groups Few diagonal matrices: $O(N)$

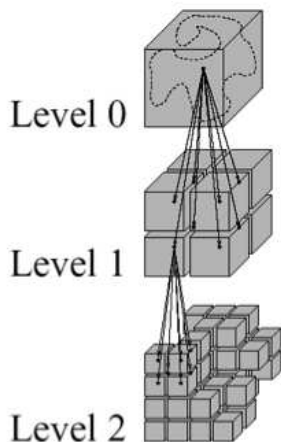
Small Groups A lot of translations: $O(N^2)$

Tradeoff

If number of groups: $O(\sqrt{N})$. Then, Memory and CPU become $O(N^{3/2})$.

The Multilevel Fast Multipole Method

Recursive implementation of Fast Multipole Method



Two new operators: Vertical translation between levels

- 1 Interpolation
- 2 Anterpolation

Computational Cost

Memory and CPU costs are $O(N \log N)$

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Several drawbacks of the Multilevel implementations

Scalability

Scalability is limited by

- Heavy load unbalance
- Amdahl's Law

Memory limitations

Several structures are needed to be common to all processors

- Memory footprint
 - Translation operators in low levels
 - Interpolation/Anterpolation operators in low levels
 - ...

Solutions to the different drawbacks

Improvements

- Schemes to improve the load balance
- In-core calculation of some structures
 - Increasing serial fraction: Reduction of scalability
 - Load unbalance

Number of processors

In a distributed system Multilevel Fast Multipole Methods in electromagnetics are limited.

- A maximum of 8, 16 or 32 processors
- Low efficiencies are achieved

Challenges in Computational Electromagnetics

RCS of a conducting sphere

W.C. Chew, 2003

Diam 100 λ

Unk 10 millions (10,002,828)

Gurel, 2007

Diam 192 λ

Unk 30 millions (33,791,232)

Gurel, 2007 Late

Diam 210 λ

Unk 40 millions (41,883,648)

Landesa et al, 2008

Diam 200 λ

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[??], 2008,2009

Diam > 350 λ

Unk > 100 millions

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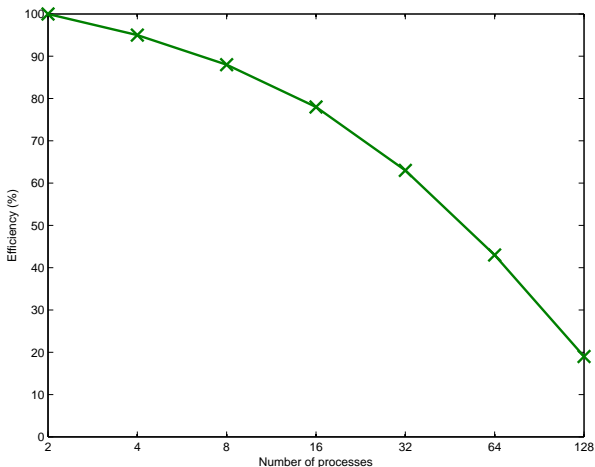
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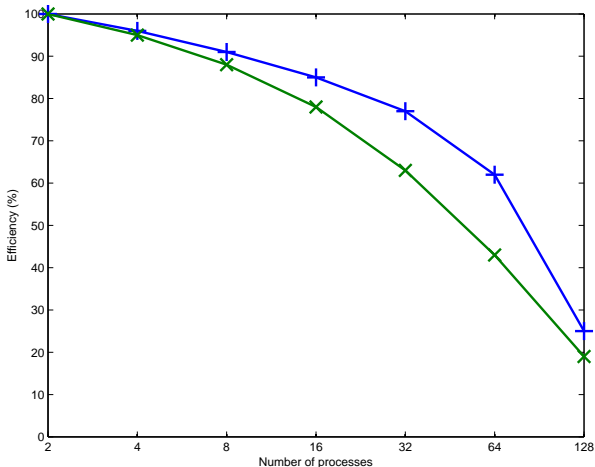
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Ergul Multilevel FMM performance



Limits of the Fast Multipole Methods in electromagnetics

Ergul Multilevel FMM performance



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HEMCUVE ++ foundations

Electromagnetic methods implemented

- Single Level Fast Multipole Method
- Multilevel Fast Multipole Method

Parallel implementations

Shared Memory OpenMP implementation

Distributed Memory MPI implementation

Mixed Memory Hybrid MPI/OpenMP implementation

Language

HEMCUVE ++ is implemented in C++

Parallel performance of HEMCUVE ++

Implementations

MPI Very high efficiency

OpenMP High efficiency

MPI/OpenMP High efficiency

Multilevel FMM

- Parallel efficiency is similar to other implementations
- Maximum scalability: 16 to 32 processes

Single level FMM

- Specific parallel implementation
- Parallel efficiency is very high
- Maximum scalability: 512 to 1024 processes, assured

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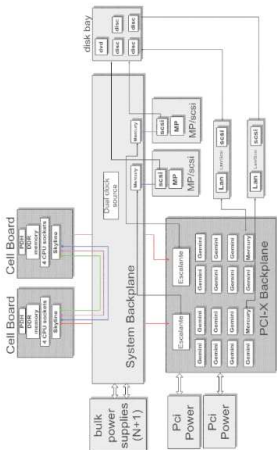
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Finis Terrae Architecture



142 cc-NUMA Integrity rx7640 nodes

- 8—dual core Intanium-2 Montvale processors
- 128GB memory
- Infiniband network
- Linux SLES 10
- 2 additional Superdome Integrity nodes

memory/CPU ratio

8GB/CPU minimum

Finis Terrae

More than 2500 cores and more than 19TB of memory

Finis Terrae Challenges

Challenges

Before 1 April 2008 (release of Finis Terrae), CESGA planned 4 computational challenges

- High complex problems
- Finis Terrae Time-to-solution

Challenges date

Challenges have been scheduled in one week in one week of:

- 1 From February 11 to February 17
- 2 From February 18 to February 24

HEMCUVE Challenge

HEMCUVE Challenge

- Electromagnetics Challenge
- Evaluation of the capabilities of Finis Terrae to beat the WORLD RECORD
- Very high efficiency: For using hundreds of GB and hundreds of processes
- Intensive use of resources: Memory, network and CPU

Objectives

- 1 Measurement of the performance of HEMCUVE code
- 2 Analysis of an electromagnetic problem with tens of millions of unknowns

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Selection of the electromagnetics method

Multilevel Fast Multipole Method

- Poor scalability
- Load unbalance
- Great footprint in very large problems and with many processors

Selection of the electromagnetics method

Single Level Fast Multipole Method

- Good scalability
- Medium footprint
- Low dependence of memory footprint with the number of processors
- Specific parallelization of HEMCUVE:
 - Smart management of communications
 - No explicit synchronization between processes
 - Fine tuning of the code: Superscalability with 8 processes

Summarizing

- Single Level FMM is able to take advantage of large amounts of resources
- Multilevel FMM is not

Challenge week (From February 11 to February 15)

Monday**Tuesday****Wednesday****Thursday****Friday**

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Main problems < 1 >

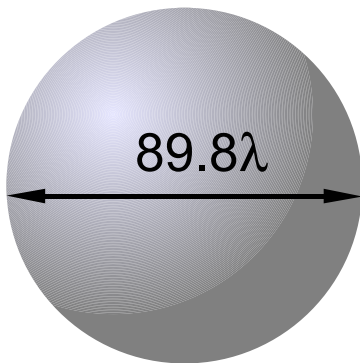
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Main problems < 2 >

Load unbalance with large number of processors

- Poor performance of the run time for non main operations
- Bug in the distribution of cells when a large number of processors are involved
- Very easy solution

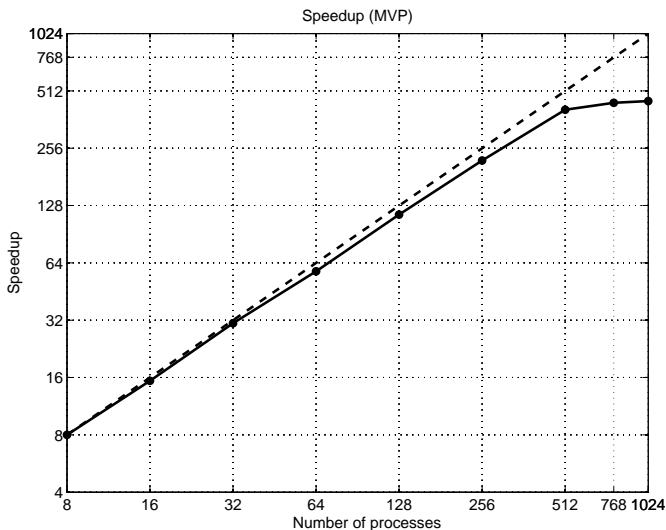
More than 7 millions of unknowns



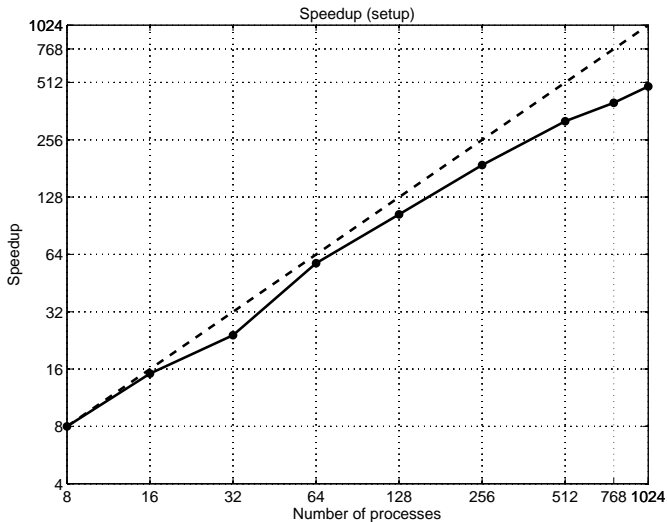
RCS of a Sphere

- 89.8λ diameter
- 7.6 millions of unknowns (7,651,221)
- Multiple runs from 8 to 1024 processes

Scalability. Matrix Vector Product time

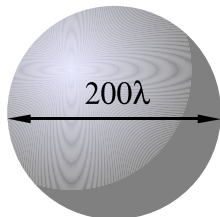


Scalability. Setup time



Tens of millions of unknowns

More than 30 millions of unknowns



RCS of a Sphere

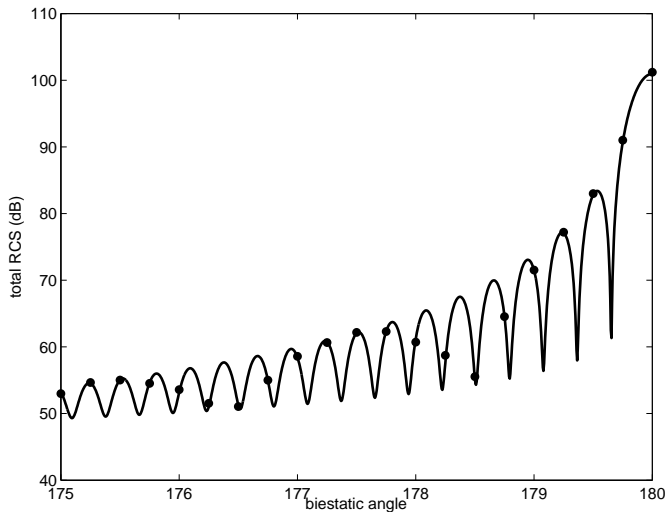
- 200λ diameter
- 32 millions of unknowns (32,411,106)
- Multiple runs from 8 to 1024 processes

Technical data

- 512 process
- 7TB of total memory
- Setup time: 4h35m
- Time for each MVP: 6m6s
- TOTAL Time: 15h10m

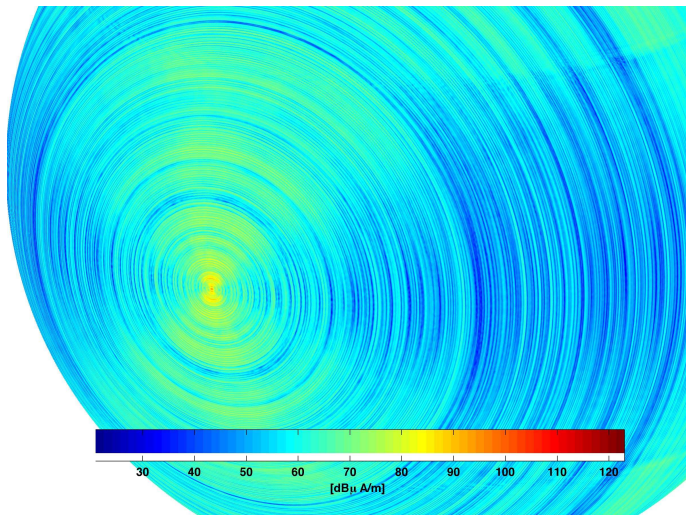
Tens of millions of unknowns

Results: Bistatic RCS of the Sphere



Tens of millions of unknowns

Results: Currents the Sphere



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Near World Record in Electromagnetics

- Only one week in Finis Terrae. Best Time-to-Solution than any other record
- Memory/CPU ratio of Finis Terrae: Solution to problems irresolvable by other supercomputers with more CPU's
- Scalability: Relegated single Level FMM is very attractive for high performance scientific challenges.

Is possible more than a hundred of millions?

- Ergul: Objective for the next years
- Extremadura, Vigo and CESGA: Several improvements to achieve a great record in 2008 or 2009.